



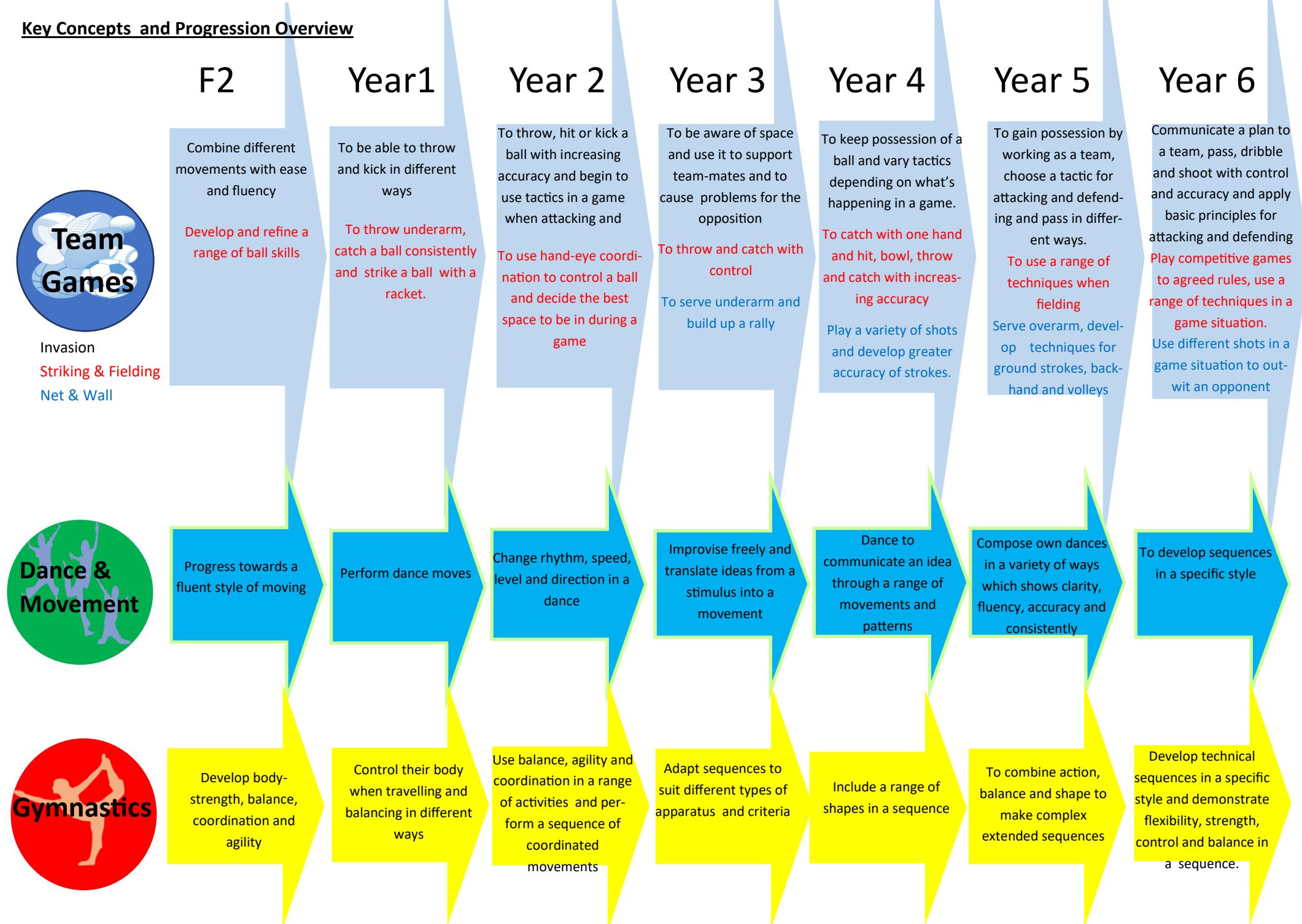
Physical Education

Medium Term Planning

Year 2



Key Concepts and Progression Overview





F2

Year 1

Year 2

Year 3

Year 4

Year 5

Year 6

Refine movement skills:
rolling, crawling,
walking, jumping,
running, hopping,
skipping, climbing

Move by running and
jumping with control
and care
Throw and catch using
range of techniques

Master basic throwing
and catching.
Master basic running
and jumping

Show control, accuracy
and coordination within
running and jumping.
Take part in a relay

Run over a long
distance and sprint a
short distance. Throw
in different ways and
jump in different ways

Control their body
when taking off and
landing. Throw with
accuracy

Combine a range of
running, jumping,
throwing, and catching
technique with control



Outdoor
Adventurous

Follow a map in a
familiar context. Use
clues to follow a route
safely

Follow a route within a
time limit. Use a map
and solve problems
with greater
confidence.

Follow a map to an
unknown location. Use
clues and a compass to
navigate a route

Plan a route and a
series of clues for
someone else. Take
part in challenges both
individually and as a
team



Swimming

Use a range of strokes
effectively.
To perform safe self-rescue.
Swim competently and
proficiently over at least
25m.



Evaluate

With support,
identify a good
performance

Identify a good
performance and
say why

Compare
performances with
previous ones,
explaining differences
and effectiveness

Confidently evaluate
own performance
and discuss
improvements

Confidently evaluate
own and others
performances,
discussing
improvements
verbally and written

Evaluate own and
others performance
discussing improve-
ments to deliver a
better performance

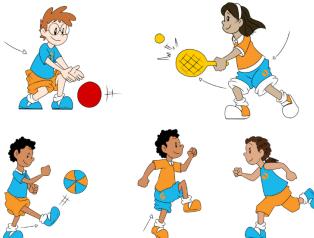
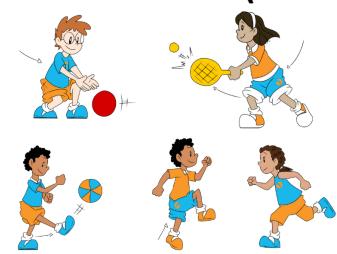
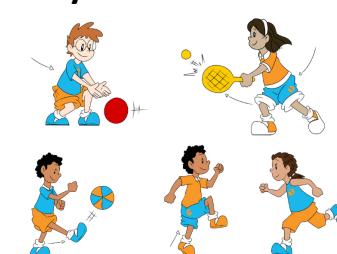


Leadership

Referee a game.
Give tactical instruc-
tions to affect a
game situation.
Lead a warm up for
a group

Confidently referee a
game. Give tactical
instructions to affect a
game situation. Lead
and effective warm up
for a group

Year 2 PE—Yearly Overview

Autumn	Spring	Summer
Team Games (Invasion) 	Dance and Movement 	Team Games (striking & Fielding) 
Gymnastics 	Physical Milestones 	Athletics 
Physical Milestones (Basic Skills) 	Evaluation 	Physical Milestones 
Evaluation 		Evaluation 

Autumn Term



Physical Milestones (Basic Skills)

Team Games (Invasion)

Autumn 1—All classes



Prior Learning To be able to move and stop safely To be able to throw and kick in different ways To be able to stop a ball					
End Points To be able to throw, hit or kick a ball with increasing accuracy To be able to decide the best space to be in during a game To be able to use tactics in a game when attacking and defending To be able to follow rules Evaluate: To be able to identify a good performance and say why Physical Milestones: To be comfortable and proficient in throwing and kicking a ball. To be able to throw and kick in different ways To be able to stop a ball.					
Vocabulary					
Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
		Physical Milestones Session 1/2 	LO: Be comfortable and proficient in throwing and kicking a ball (PM). LO: I can confidently and successfully throw, catch and kick a ball (PM).	Coordination and accuracy	Variety of different size balls. Cones

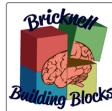
Autumn Term



Physical Milestones (Basic Skills)

Team Games (Invasion)

Autumn 1—All classes

Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
 	Competence Performance Creativity,	Physical Milestones Session 2/2 	OO: Be comfortable and proficient in throwing and kicking a ball (PM). LO: I can throw underhand and overhand and kick in different ways I can kick a ball I can travel with a ball	Coordination and accuracy	Footballs Cones
	Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis	Lesson 1 Revisit prior learning. 	OO: To be able to throw and kick in different ways. To be able to move and stop safely To be able to stop a ball With support, To be able to identify a good performance LO: I am able to throw and kick in different ways. I can move and stop safely I can stop a ball With support, I am able to identify a good performance	Attacking and defending (To manipulate an object to maintain possession) Link—Avoid, control, throw , kick	Footballs Cones Bibs Goals
	Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis	Lesson 2	OO: To be able to decide the best space to be in during a game Evaluate: To be able to identify a good performance and say why LO: I can decide the best space to be in during a game Evaluate: I can identify a good performance and say why.	Attacking and defending (To maintain possession to evade an opponent) Space	Bibs Cones Footballs

Autumn Term



Physical Milestones (Basic Skills)

Team Games (Invasion)

Autumn 1—All classes

Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
 	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 3	OO: To be able to use tactics in a game when attacking and defending Evaluate: To be able to identify a good performance and say why LO: I can use tactics and decide which is the best way to attack and defend. Evaluate: I can identify a good performance and say why.	Attacking and defending (To maintain possession to evade an opponent) Decide—the best way to attack and defend	Footballs Cones Bibs Goals
			OO: To be able to throw, hit or kick a ball with increasing accuracy Evaluate: To be able to identify a good performance and say why LO: I can pass a ball to a partner accurately Evaluate: I can identify a good performance and say why.	Attacking and defending (To maintain possession to evade an opponent) Passing—passing the ball to a partner accurately	Bibs Cones Footballs

Autumn Term

Physical Milestones (Basic Skills) Team Games (Invasion) Autumn 1—All classes						
 	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 5	OO: To be able to throw, kick, hit a ball with increasing accuracy Evaluate: To be able to identify a good performance and say why LO: I can kick a ball will increasing accuracy and hit a target Evaluate: I can identify a good performance and say why.	Attacking and defending (To maintain possession to evade an opponent) Striking	Bibs Cones Goals Footballs	
	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 6	OO: To be able to throw, hit or kick a ball with increasing accuracy To be able to decide the best space to be in during a game To be able to use tactics in a game when attacking and defending To be able to follow rules Evaluate: To be able to identify a good performance and say why LO: I can decide the best space to be in during a game I can use tactics and decide which is the best way to attack and defend. I can pass a ball to a partner accurately I can kick a ball will increasing accuracy and hit a target Evaluate: I can identify a good performance and say why.	Attacking and defending (To maintain possession to evade an opponent) Link— Space, decide, pass, strike	Footballs Cones Bibs Goals Targets	

Autumn Term



Physical Milestones (Basic Skills)

Team Games (Invasion)

Autumn 1—All classes

 	<p>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</p>	<p>Lesson 7 Final Assessment Week</p>	<p>OO: To be able to throw, hit or kick a ball with increasing accuracy To be able to decide the best space to be in during a game To be able to use tactics in a game when attacking and defending To be able to follow rules Evaluate: To be able to identify a good performance and say why LO: I can decide the best space to be in during a game I can use tactics and decide which is the best way to attack and defend. I can pass a ball to a partner accurately I can kick a ball will increasing accuracy and hit a target Evaluate: I can identify a good performance and say why.</p>	<p>Attacking and defending (To maintain possession to evade an opponent) Space, decide, pass, strike</p>	<p>Footballs Cones Bibs Goals Targets</p>
--	---	---	--	---	---

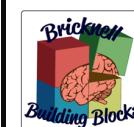
Autumn Term



Gymnastics Physical Milestones

Autumn 2—All Classes



Prior Learning	To be able to make my body curled, tense, stretched and relaxed To be able to control my body when travelling and balancing in different ways With support, To be able to identify a good performance					
End Points	To be able to plan and perform a sequence od coordinated movements including a balance To be able to use balance, agility and coordination in a range of activities. Evaluate: To be able to identify a good performance and say why. Physical Milestones: To hop, jump, crawl, roll and skip with control.					
Vocabulary	Still, Calm, Breathing , Movement, Explore, Imagine, Bounce, Speed, Quickness					
Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives		Domain Knowledge	Resources
 	Competence Performance Creativity, 	Session 1/1 Physical Milestones	Physical Milestones —With control, perform fundamental movement skills of hopping, jumping, crawling, rolling and skipping. To be able to complete basic movements and body patterns and remember simple sequences..		Control, Coordination, Balance, Sequence	Mats Benches Agility Table Cones
	Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis 	Lesson 1 Revisit Prior Learning	LO: To be able to make my body curled, tense, stretched and relaxed To be able to control my body when travelling and balancing in different ways Evaluate: With support, To be able to identify a good performance LO: I can create stillness and tension in the upper half of my body whilst balancing and travelling I can travel in a variety of ways and with control. I can control my body whilst balancing		Combine and sequence movement patterns (To create stillness, travel and balance whilst moving with control) Tense, Travel, Balance	Mats Agility Tables Benches Activity Cards

Autumn Term



Gymnastics
Physical Milestones

Autumn 2– All Classes

Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
 	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 2	<p>OO: To be able to use balance, agility and coordination in a range of activities Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can use balance, agility and coordination to perform a sequence of movements. Evaluate: To be able to identify a good performance and say why.</p>	Combine and sequence movement patterns (Use agility, balance and coordination to plan and perform a sequence of movement) Sequence	Mats Benches Agility tables
	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 3	<p>OO: To be able to plan and perform a sequence of coordinated movements including a balance Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can plan a sequence of coordinated movements including a balance with a partner or within a group. Evaluate: I can identify a good performance and say why.</p>	Combine and sequence movement patterns (Use agility, balance and coordination to plan and perform a sequence of movement) Plan	Mats Benches Agility Tables
	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 4	<p>OO: To be able to plan and perform a sequence of coordinated movements including a balance Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can perform a sequence of coordinated movements including a balance with a partner or within a group Evaluate: I can identify a good performance and say why.</p>	Combine and sequence movement patterns (Use agility, balance and coordination to plan and perform a sequence of movement) Perform	Mats Benches Agility Tables

Autumn Term



Gymnastics Physical Milestones

Autumn 2—All Classes

Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
 	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 5	<p>OO: To be able to plan and perform a sequence of coordinated movements including a balance</p> <p>To be able to use balance, agility and coordination in a range of activities</p> <p>Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can plan a sequence of coordinated movements including a balance with a partner or within a group.</p> <p>I can perform a sequence of coordinated movements including a balance with a partner or within a group</p> <p>I can use balance, agility and coordination to perform a sequence of movements.</p>	Combine and sequence movement patterns (Use agility, balance and coordination to plan and perform a sequence of movement) Link—Sequence, Plan, Perform	Mats Benches Agility Tables Cones
	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 6 Final Assessment Week	<p>OO: To be able to plan and perform a sequence of coordinated movements including a balance</p> <p>To be able to use balance, agility and coordination in a range of activities</p> <p>Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can plan a sequence of coordinated movements including a balance with a partner or within a group.</p> <p>I can perform a sequence of coordinated movements including a balance with a partner or within a group</p> <p>I can use balance, agility and coordination to perform a sequence of movements.</p>	Combine and sequence movement patterns (Use agility, balance and coordination to plan and perform a sequence of movement) Sequence, Plan, Perform	Mats Benches Agility Tables Cones

Spring Term

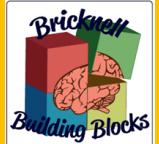


Physical Milestones Dance and Movement

Spring 1 — 2KW

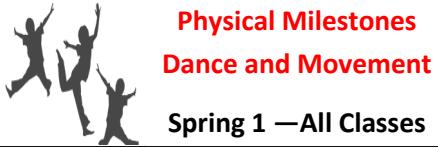
Spring 2 — 2HT

Summer - 2LO



Prior Learning	Can Combine different movements with ease and fluency Can link movements to sounds and music. Explored basic movements with some control and coordination. Can manage their own basic hygiene and personal needs, including dressing,					
End Points	Dance & Movement-To be able to change rhythm, speed, level and direction in my dance To be able to dance with some control and coordination Too be able to perform dances using simple movement patterns Evaluate - To be able to identify a good performance and say why. Physical Milestones- Move fluently with grace and control. Physical Milestones - Bend knees/clap hands to beat of music. Physical Milestones - Move in time within a group.					
Vocabulary	Movements, Independence, Control, Coordination, Movement, Explore, Imagine					
Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources	
 	Competence Performance Creativity,	Session 1/1 Physical Milestones 	Physical Milestones: To bend knees and clap hands to the beat of music To move fluently and with control To move in time with a partner/group.	Coordination and Control	Mats Music	
	Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis	Lesson 1 Revisit Prior Learning 	LO: To be able to perform dance moves Evaluate: With support, To be able to identify a good performance I can perform dance moves I can combine 2 or more movements into a sequence I can perform dance moves to an audience Evaluate: With support, I am able to identify a good performance.	Combine and sequence movement patterns (To link and perform movements) Dance, Combine, Perform	Picture Stimulus Music Mats	

Spring Term



Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 2	<p>OO: To be able to change rhythm, speed, level and direction in my dance Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can move in a variety of ways including different speeds, levels and direction. Evaluate: I can identify a good performance and say why.</p>	Combine and sequence movement patterns (Use variety of movements with control to create patterns) Move	Mats Music Picture/music stimulus
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 3	<p>OO: To be able dance with some control and coordination Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can move my body in dance movements with some control and coordination Evaluate: I can identify a good performance and say why.</p>	Combine and sequence movement patterns (Use variety of movements with control to create patterns) Coordinate	Music Mats
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 4	<p>OO: To be able to perform dances using simple movement patterns Evaluate: To be able to identify a good performance and say why</p> <p>LO: I can perform a dance using simple movement patterns. Evaluate: I can identify a good performance and say why</p>	Combine and sequence movement patterns (Use variety of movements with control to create patterns) Pattern	Mats Music Picture stimulus

Autumn Term

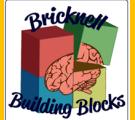


**Physical Milestones
Dance and Movement**

Spring 1 —All Classes

Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 5	<p>OO: To be able to change rhythm, speed, level and direction in my dance To be able dance with some control and coordination To be able to perform dances using simple movement patterns Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can move in a variety of ways including different speeds, levels and direction. I can move my body in dance movements with some control and coordination I can perform a dance using simple movement patterns. Evaluate: I can identify a good performance and say why.</p>	Combine and sequence movement patterns (Use variety of movements with control to create patterns) Link-Move, Coordinate, Pattern	Mats Music Picture/music stimulus
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 6 Final Assessment Week	<p>OO: To be able to change rhythm, speed, level and direction in my dance To be able dance with some control and coordination To be able to perform dances using simple movement patterns Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can move in a variety of ways including different speeds, levels and direction. I can move my body in dance movements with some control and coordination I can perform a dance using simple movement patterns. Evaluate: I can identify a good performance and say why.</p>	Combine and sequence movement patterns (Use variety of movements with control to create patterns) Move, Coordinate, Pattern	Mats Music Picture/music stimulus

Summer Term

		 Striking & Fielding Summer 1– 2KW			
<i>Prior Learning</i>	To be able to move and stop safely To be able to throw underarm To begin to catch more consistently To be able to strike with a racket or bat With support, To be able to identify a good performance				
<i>End Points</i>	To be able to send and receive To be able to decide the best space to be in during a game To be able to follow rules To use hand-eye coordination to control a ball To be able to catch a variety of objects Evaluate: To be able to identify a good performance and say why. Physical Milestones: To be able to throw underarm to a partner To be able to catch more consistently Can strike a ball with a racket or bat				
<i>Vocabulary</i>	Movement Accuracy Throw Travel Send Coordination Space Rules Performance				
<i>Key Concept</i>	<i>Second Order Concepts</i>	<i>Lesson Sequence</i>	<i>Learning Objectives</i>	<i>Enquiry Type</i>	<i>Resources</i>
	Competence Performance Creativity, 	Session 1/1 Physical Milestones	OO: To be able to throw underarm to a partner To be able to catch more consistently LO: I can throw underarm to a partner I am catching a ball more consistently	Accuracy and coordination	Variety size balls Tennis balls Cones
		Session 1/2 Physical Milestones	OO: To strike a ball with a racket or bat To be able to throw underarm LO: I can throw underarm I can strike a ball with a racket or bat.	Accuracy and coordination	Variety size balls Tennis balls Cones Rackets/bats

Summer Term



Striking & Fielding

Summer 1- All classes

Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
 	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 1 Revisit Prior Learning. 	<p>OO: To be able to throw underarm To be able to strike with a racket or bat To be able to move and stop safely Evaluate: With support, To be able to identify a good performance</p> <p>LO: I can throw an object underarm I can travel in different ways, forwards, backwards, sideways and can stop safely. I can strike an object with a racket or bat Evaluate: With support, I can identify a good performance</p>	Striking and Fielding (Travel, send and catch with control and accuracy) Throw, Travel, Send	Cones Bean bags Plastic balls Plastic rackets Various size balls Beanbags
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 2	<p>OO: To be able to decide the best space to be in during a game To be able to follow rules Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can decide the best space to be in during a game. I can follow and play to the rules of a game. Evaluate: I can identify a good performance and say why.</p>	Striking and Fielding (To be able to position yourself to send and receive a variety of objects) Position	Cones Bibs
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 3	<p>OO: To be able to send and receive To use hand-eye coordination to control a ball Evaluate: To be able to identify a good performance and say why.</p> <p>OO: I can send and receive objects to a partner. I can use hand-eye coordination to control a ball Evaluate: I can identify a good performance and say why.</p>	Striking and Fielding (To be able to position yourself to send and receive a variety of objects) Coordination	Cones Bibs Various size balls Bean bags Bats/rackets

Summer Term



Striking & Fielding

Summer 1- All classes

Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
 	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 4	OO: To be able to send and receive To be able to catch a variety of objects Evaluate: To be able to identify a good performance and say why. LO: I can send and receive objects to a partner I am able to catch a variety of objects Evaluate: I can identify a good performance and say why.	Striking and Fielding (To be able to position yourself to send and receive a variety of objects) Catch	Cones Bibs Various size balls Bean bags Bats/rackets
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 5	OO: To be able to send and receive To use hand-eye coordination to control a ball To be able to decide the best space to be in during a game To be able to follow rules To catch a variety of objects Evaluate: To be able to identify a good performance and say why. OO: I can send and receive objects to a partner. I can use hand-eye coordination to control a ball I can decide the best space to be in during a game. I can follow and play to the rules of a game. I am able to catch a variety of objects Evaluate: I can identify a good performance and say why.	Striking and Fielding (To be able to position yourself to send and receive a variety of objects) Link-Position, Coordination, Catch	Cones Bibs Various size balls Bean bags Bats/rackets
	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 6 Final Assessment Week	OO: To be able to send and receive To use hand-eye coordination to control a ball To be able to decide the best space to be in during a game To be able to follow rules To catch a variety of objects Evaluate: To be able to identify a good performance and say why. OO: I can send and receive objects to a partner. I can use hand-eye coordination to control a ball I can decide the best space to be in during a game. I can follow and play to the rules of a game. I am able to catch a variety of objects Evaluate: I can identify a good performance and say why.	Striking and Fielding (To be able to position yourself to send and receive a variety of objects) Position, Coordination, Catch	Cones Bibs Various size balls Bean bags Bats/rackets,

Summer Term



Athletics

Summer 2- All classes

 Athletics Summer 2- All classes						
Prior Learning	<ul style="list-style-type: none"> Refined the fundamental movement skills: rolling, crawling, walking, jumping, running, hopping, skipping, climbing 					
End Points	<p>To be able to move by running and jumping with control and care To be able to explore throwing and catching using a range of techniques Evaluate: To be able to identify a good performance and say why.</p> <p>Physical Milestones: To be able to jump with control To be able to hop with control To be able to skip To throw objects to hit a target</p>					
Vocabulary	Control, Body, Jumping Travel Jump Throw performance					
Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives		Enquiry Type	Resources
 Athletics	<i>Competence Performance Creativity,</i>	Session 1/1 Physical Milestones 	Physical Milestones: To be able to jump with control To be able to hop with control To be able to skip To throw objects to hit a target.		Balance, Control, Accuracy	Cones Mats Bean bags Foam javelins Targets
	<i>Competence Performance Creativity, Healthy, active lifestyle</i>	Lesson 1 Prior learning 	To be able to explore throwing and catching using a range of techniques To be able to move by running and jumping with control and care Evaluate: With support, to be able to identify a good performance LO: I can throw an object over a distance using different techniques. I can try to improve on previous attempts I can jump, throw and run with control. Evaluate: With support, to be able to identify a good performance		Fundamental Movements & Personal Best (Use variety and control when travelling and throwing) Travel, Throw, Control	Hurdles Jump mat Foam Javelins Cones Measuring tape

Summer Term



Athletics

Summer 2- All classes

Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
 	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 2	OO: To master basic running and jumping Evaluate: To be able to identify a good performance and say why. LO: I can travel in a variety of ways with control and confidence. Evaluate: I can identify a good performance and say why.	Fundamental Movements & Personal Best (Competently throw, catch and travel) Travel	Mats Cones Activity cards
	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 3	OO: To master basic throwing and catching Evaluate: To be able to identify a good performance and say why. LO: I can send an object with control, accuracy and confidently. I can improve on previous attempts. Evaluate: I can identify a good performance and say why.	Fundamental Movements & Personal Best (Competently throw, catch and travel) Send	Beanbags Javelins Shot put Measuring tape
	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 4	OO: To master basic running and jumping To master basic throwing and catching Evaluate: To be able to identify a good performance and say why. LO: I can run and jump with control and accuracy Evaluate: I can identify a good performance and say why.	Fundamental Movements & Personal Best (Competently throw, catch and travel) Master	Jump mat hurdles Cones Measuring tape
	<i>Competence</i> <i>Performance</i> <i>Creativity,</i> <i>Healthy,</i> <i>active lifestyle</i> <i>Evaluation and analysis</i>	Lesson 5	OO: To master basic running and jumping To master basic throwing and catching Evaluate: To be able to identify a good performance and say why. LO: I can run and jump with control and accuracy I can send an object with control, accuracy and confidently. I can improve on previous attempts. Evaluate: I can identify a good performance and say why.	Fundamental Movements & Personal Best (Competently throw, catch and travel) Link—Travel, Send, Master	Beanbags Javelins Shot put Measuring tape Jump mat hurdles

Summer Term

 Athletics Summer 2- All classes					
Key Concept	Second Order Concepts	Lesson Sequence	Learning Objectives	Domain Knowledge	Resources
 	<i>Competence Performance Creativity, Healthy, active lifestyle Evaluation and analysis</i>	Lesson 6 Final Assessment week	<p>OO: To master basic running and jumping To master basic throwing and catching Evaluate: To be able to identify a good performance and say why.</p> <p>LO: I can run and jump with control and accuracy I can send an object with control, accuracy and confidently. I can improve on previous attempts. Evaluate: I can identify a good performance and say why.</p>	Fundamental Movements & Personal Best (Competently throw, catch and travel) Travel, Send, Master	Beanbags Javelins Shot put Measuring tape Jump mat hurdles