Reading



Writing



Maths



Our guided reading text for this term will be 'Stig of the Dump' by Clive King. We will carry on working to develop our fluency within a longer text with more archaic language. We will also be looking at the text 'Archie Ebbs' as our class read, exploring themes linked to celebrating differences and issues surrounding tolerance of others in society today.

In our writing lessons, we will be producing a non-chronological report all about the Stone Age. We will write an informal letter imagining we have travelled to prehistoric Britain and we will also develop our story writing in a narrative and produce a recount. We will be using more complex grammatical features such as fronted adverbials and figurative language in our writing.

In maths, we will focus on multiplication and division, length and perimeter, fractions and mass and capacity. Alongside this, we will continue focusing on recalling number bonds and the relevant multiplication facts. Throughout, children will be given the opportunity to develop their fluency and problem-solving skills.

Science

As scientists, we will look at our changing world. While working

scientifically we will investigate how plants and flowers change

throughout the year. We will also be 'rock detectives', exploring rocks

and fossils in a range of ways. Later in the term, we will be looking at the

functions of different parts of plants, along with their life cycles.



Year 3 Spring Term Overview



Computing



We will begin by exploring computer science. Children will be learning about how data and information is stored and sorted. The children will be applying this knowledge to create their own branching databases.

History



Geography



Religious Education



As historians, we will be learning about the chronology of British history through the Stone, Bronze and Iron Ages. We will look at and explore how our communities have changed throughout history and the amazing inventions and exploration that helped shape Britain today.

This term in geography, we will be deepening our knowledge of We will link this to Pangea when learning about rocks and fossils in



continents and countries - locating them on a map and thinking carefully about the borders of countries. In addition, we will be studying oceans. science.

celebrated in the community and across the world. We will also discover milestones in life for different religions and respond to the ways in which they offer a sense of identity and belonging.

In RE, we will be comparing the ways in which religious festivals are

Music

control.



Art and Design



Design Technology



We will be exploring how music makes the world a better place. We will be creating a piece of artwork inspired by the botanical Additionally, we will exploring fast and slow tempos, playing and illustrations of Sarah Featon and Anna Maria Hussey. We will be studying performing simple melodies and singing songs with increased vocal a range of artworks and effectively developing our skills in relation to colours, tones and tints.

We will be focussing on textiles this term, evaluating existing products before developing the practical skills necessary to design and create a new stitched fabric product.









PSHE



Languages



Throughout the spring term, the children will experience a variety of different key concepts in PE including: Dance and Gymnastics, Outdoor and Adventure, and Net and Wall. We will also continuously analyse and evaluate our own performances and those of our friends.

In PSHE, we will be considering our hope and dreams. We will be exploring a variety of aspirational careers and setting personal goals while also understanding how to face new challenges positively. Our Jigsaw units this term are 'Dreams and Goals' and 'Healthy Me'.

In Spanish, we will begin the term by exploring fruits, aiming to express our likes and dislikes as well as show confidence with the singular and plural forms. We will then be looking at discussing our Stone Age and Bronze Age knowledge using Spanish.



Aspiration

